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Exploring Arduino Tools And Techniques

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Chapter 1 | Exploring Arduino

Exploring Arduino shows how to use the world's mostpopular microcontroller to create cool, practical, artistic, andeducational projects. Through lessons in electrical engineering,programming, and human computer interaction, this book walks youthrough specific, increasingly complex projects, all the whileproviding best practices that can apply to your own projects onceyou've mastered these.

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The 2nd Edition of Exploring Arduino was released in November 2019. It expands on the first edition and contains 17 chapters broken up into 5 parts. Click the links below to access the digital content for each chapter. On each chapter's page, you'll find code downloads, instructional videos, parts lists, useful links, and more. ...

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Exploring Arduino makes electrical engineering and embedded software accessible. Learn step by step everything you need to know about electrical engineering, programming, and human-computer interaction through a series of increasingly complex projects. Arduino guru Jeremy Blum walks you through each build, providing code snippets and schematics that will remain useful for future projects.

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